



NTSC U/C

PlayStation™



STARBLADE®  
α



SLUS-00057  
00057



**WARNING: READ BEFORE USING YOUR PLAYSTATION GAME CONSOLE.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT, avoid repeated or extended use of video games on large-screen projection televisions. Refer to your projection TV instruction manual for more details.

**HANDLING YOUR PLAYSTATION GAME CONSOLE DISC:**

- This compact disc is intended for use only with PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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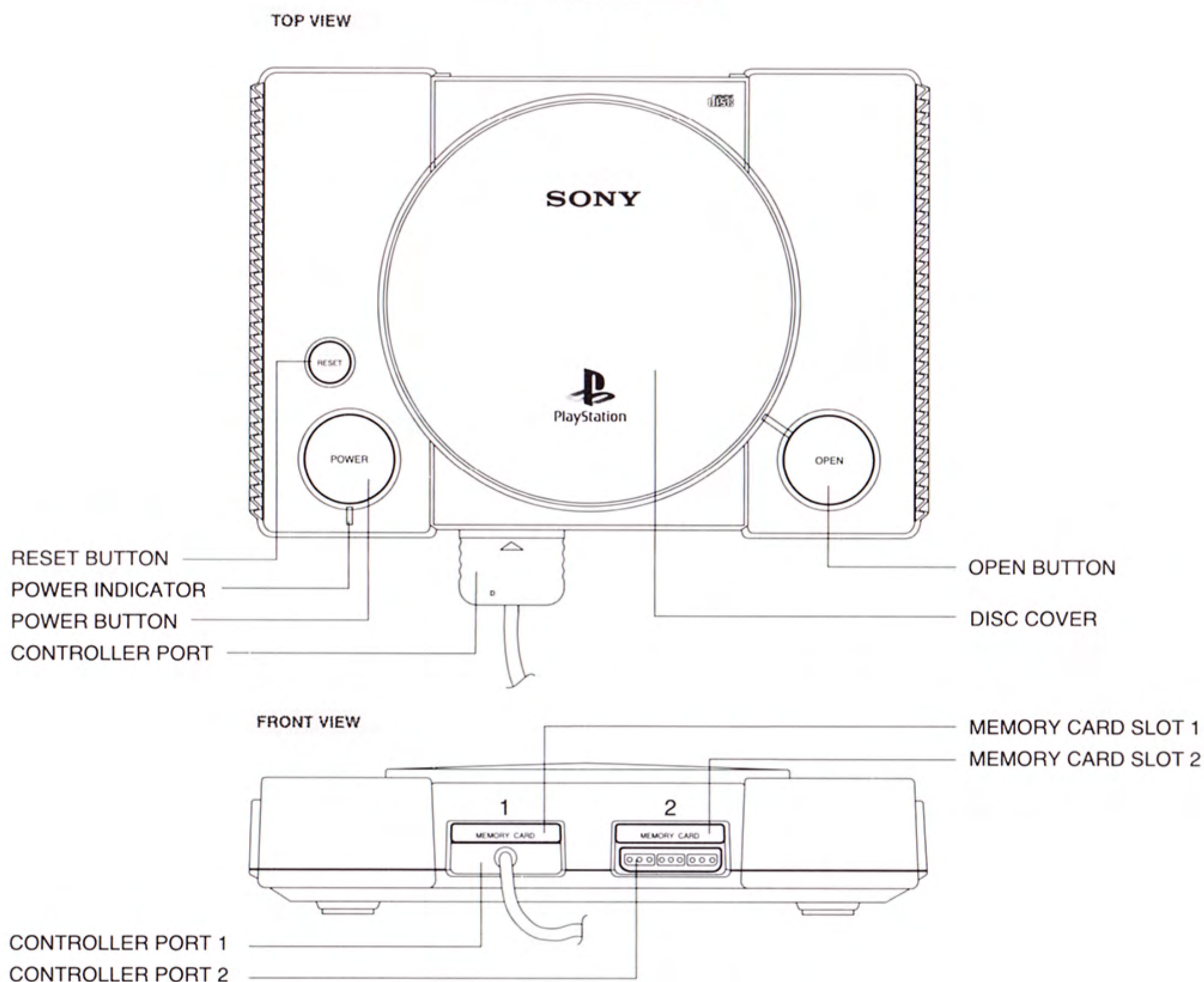
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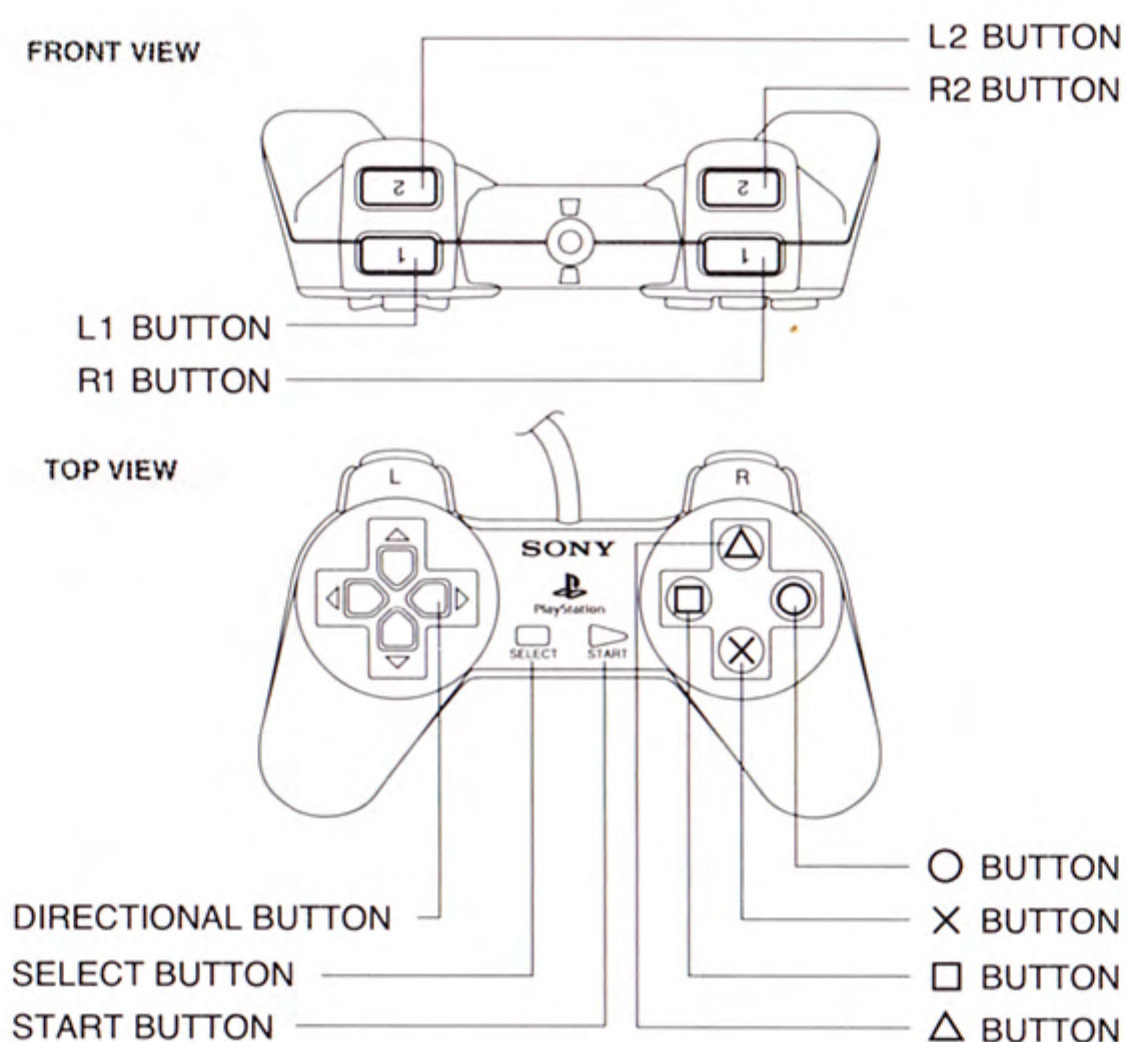
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Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure PlayStation game console power is off before inserting or removing a compact disc. Insert the StarBlade Alpha disc and close the CD door. Insert game controllers and turn on PlayStation game console. Follow on-screen instructions to start a game.

## Console



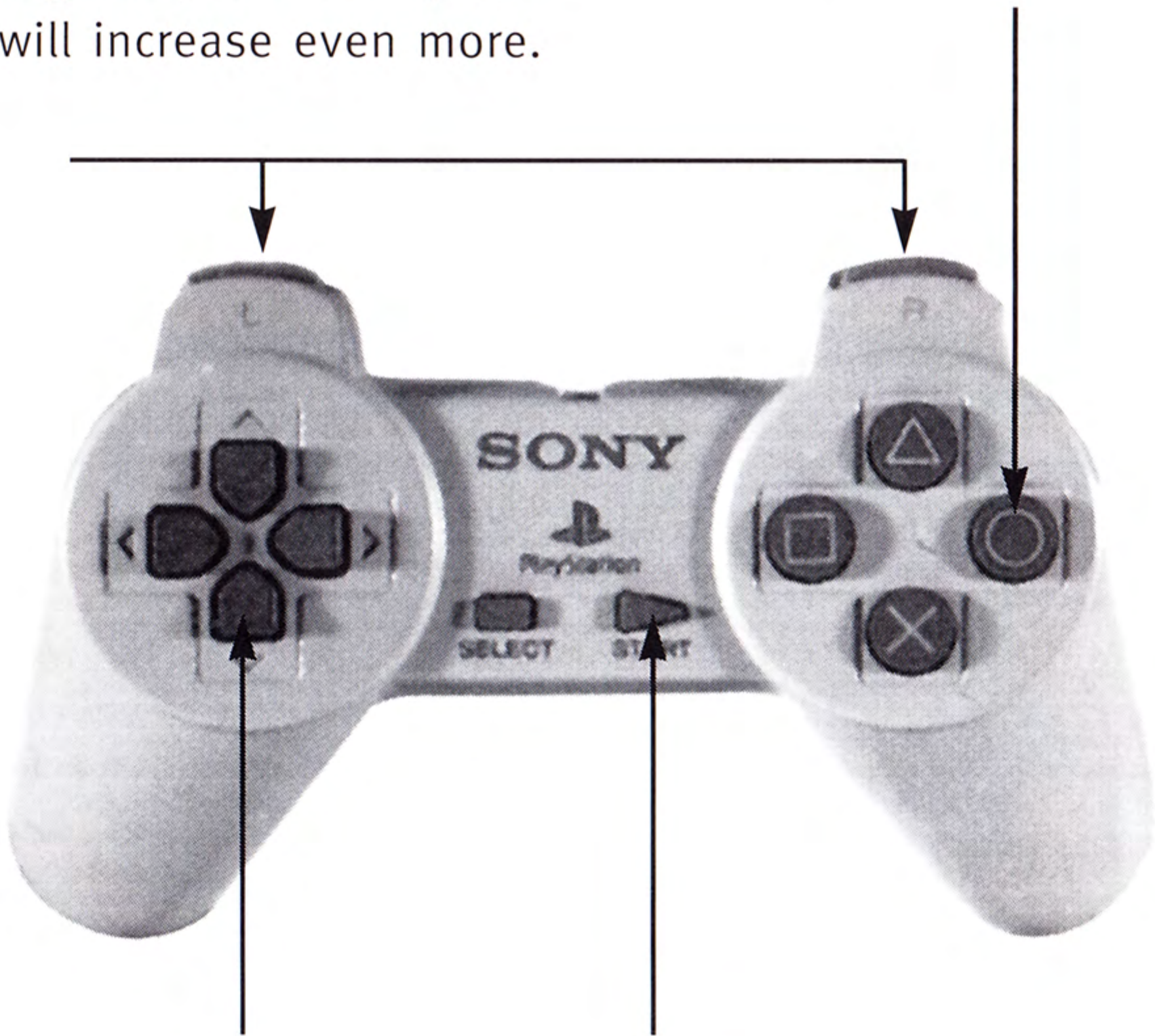
## Controller



## BASIC OPERATION

**L1 / L2 / R1/ R2:** Press and hold one of these buttons to speed up cursor movement. Press and hold 2 buttons together, and the speed will increase even more.

**▲, ■, X, O:** Use any of these buttons to fire the laser beam. If you press the button continuously, you can shoot continuously.



**Direction Keys:** Use to move the cursor (aiming the laser beam) in 8 directions.

**Start:** Use to start or pause the game.

## STORY OF STARBLADE ALPHA

In the year X of the Milky Way Galactic Federation, a huge object suddenly appeared near the federation planets. The object was the mechanized planet, “Red Eye,” sent by a previously unknown planet called “The Empire”.

Facing the biggest crisis in Galactic Federation history, the federation space force put into action “Operation Starblade”. The Starblade team was formed by a group of five “GEOSWORD” space ships. Their objective is to destroy the “Octopus,” the Red Eye power source. It contains power stones full of concentrated energy.

The fate of humanity hangs in the balance as GEOSWORD takes off.

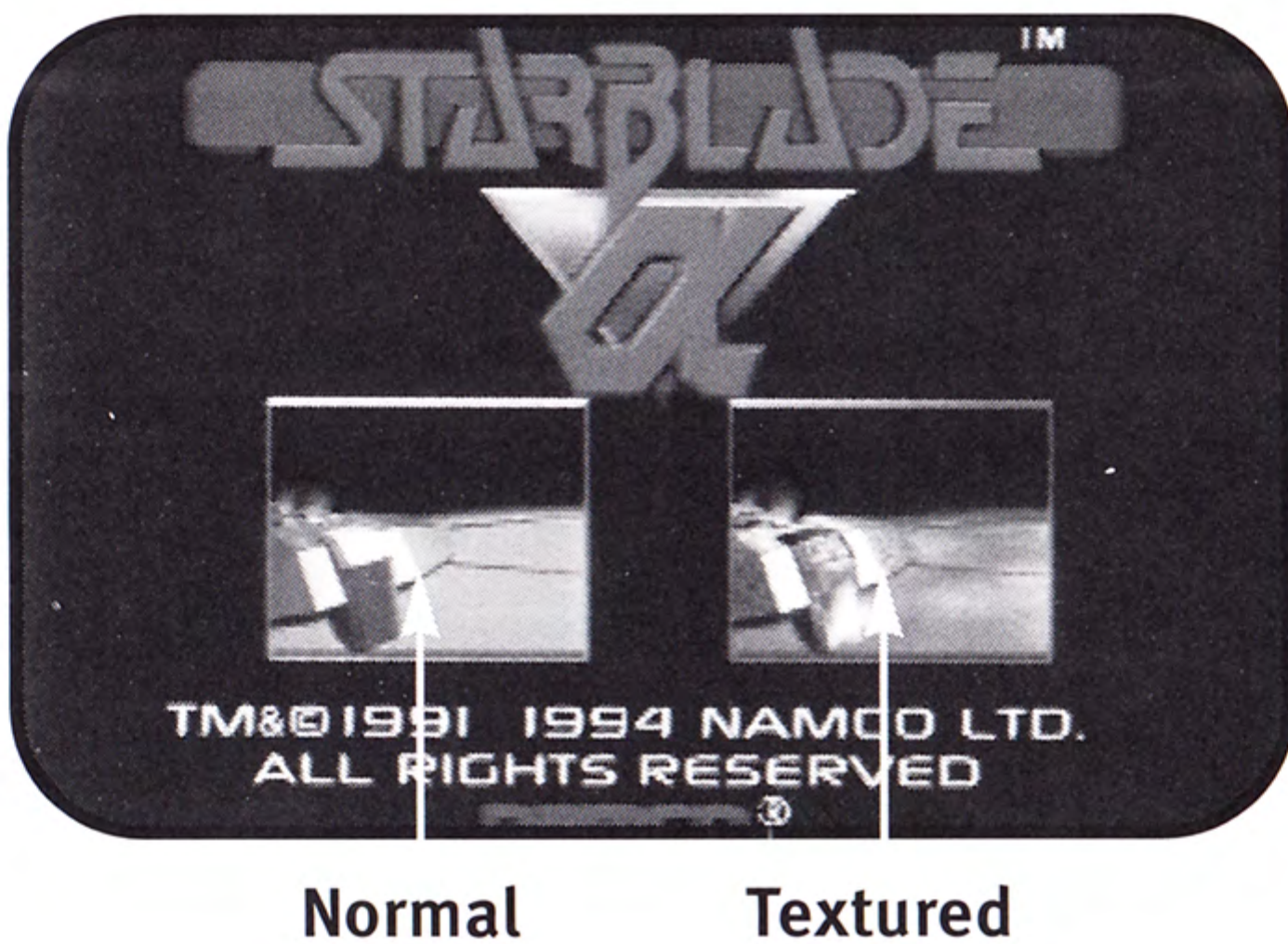


## STARTING THE GAME

### Mode Selection Screen

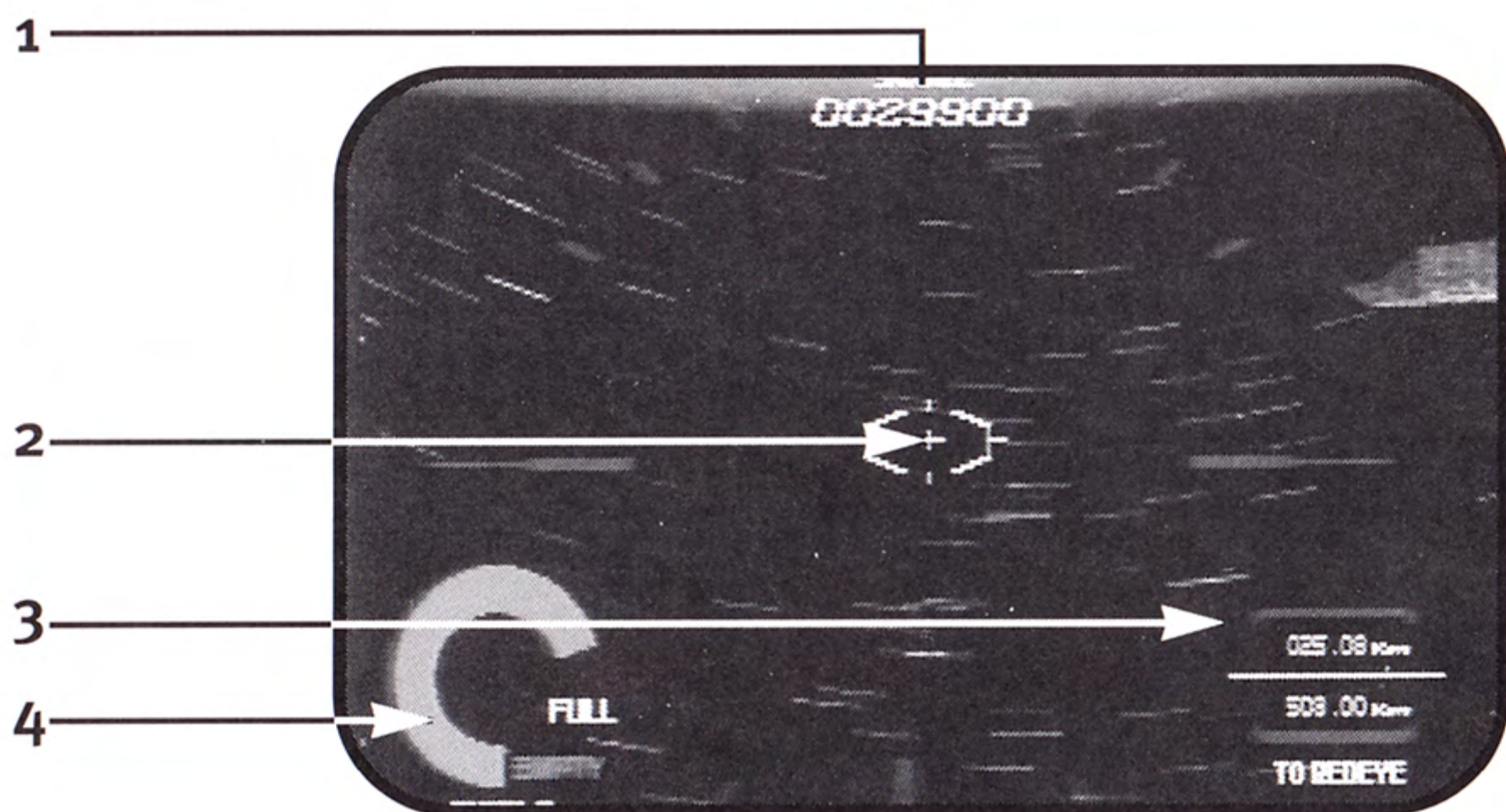
This screen will appear if you press the Start button during the demo. Choose the game mode with the Right and Left Direction Keys and start with any one of the ▲, ■, X, O or Start buttons.

The two game modes to choose from are Normal and Textured. In Normal, the enemies are drawn with smooth polygon surfaces. In Textured, the enemies are drawn with a more realistic textured polygon surface. After you select a mode, the game will start. Next, the Mission Briefing screens will cycle, but you can skip this by pressing the Start button.



## HOW TO PLAY

Place the cursor on the enemy ships, gun batteries and missiles that appear on the screen, and shoot them with the laser beam. You cannot control the direction in which your ship flies because you are the gunner. If your attacks are late and your shots miss the target, you'll be attacked by the enemy. Therefore, you have to move fast. Whenever you are hit by enemy fire, your shield strength will decrease. The game ends when the shield strength is gone.



### Main Game Screen

1. Your current score
2. The cursor (aiming the laser beam)
3. The distance you have gone and the distance to the main target
4. Your remaining shield strength

## CONTINUING PLAY

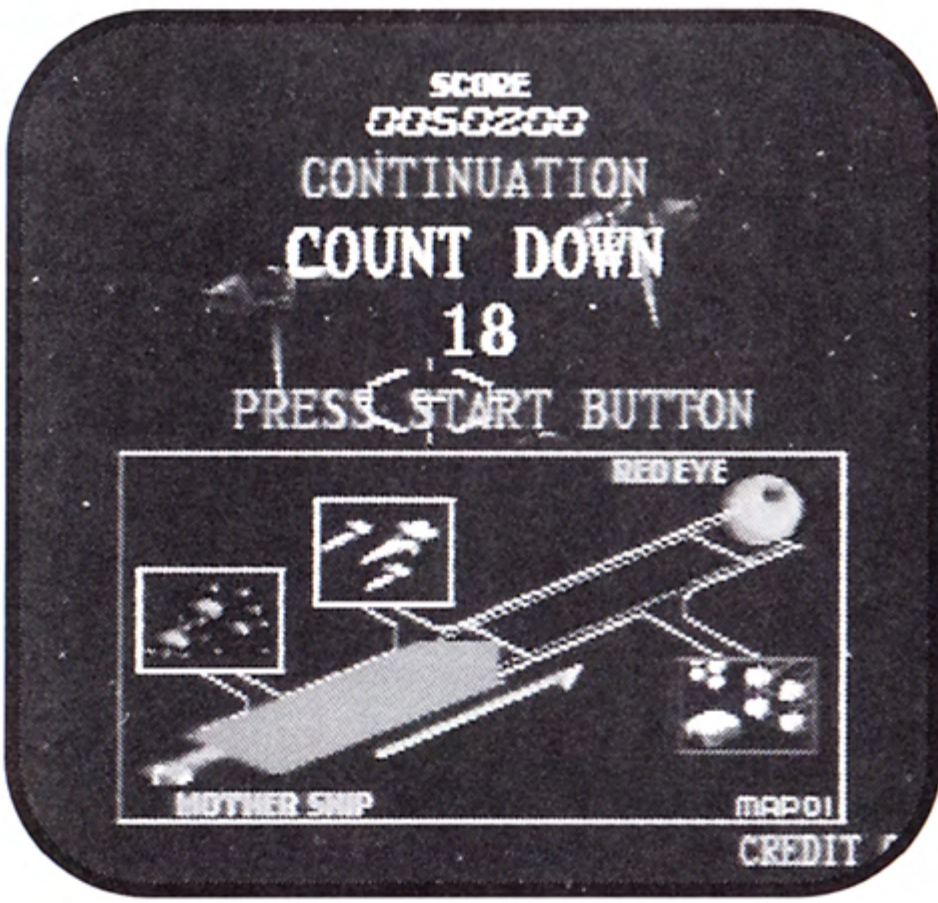
Even after a game ends, you can continue play up to 3 times. When a game ends, a countdown starts. Press the Start button before the countdown ends. Also, if you press any of the **▲**, **■**, **○**, or **✕** buttons during the countdown, you can make it go faster.

### Name Entry

After you complete all the missions and your score is in the top ten, the Name Entry screen will appear. Use the Direction keys to select letters and press any of the **▲**, **■**, **○**, or **✕** buttons to input them. When you want to erase a letter, set it to **→** and press the button. Also, you can save names and scores using an optional memory card.

Note: Memory cards are sold separately.





**Countdown Screen**

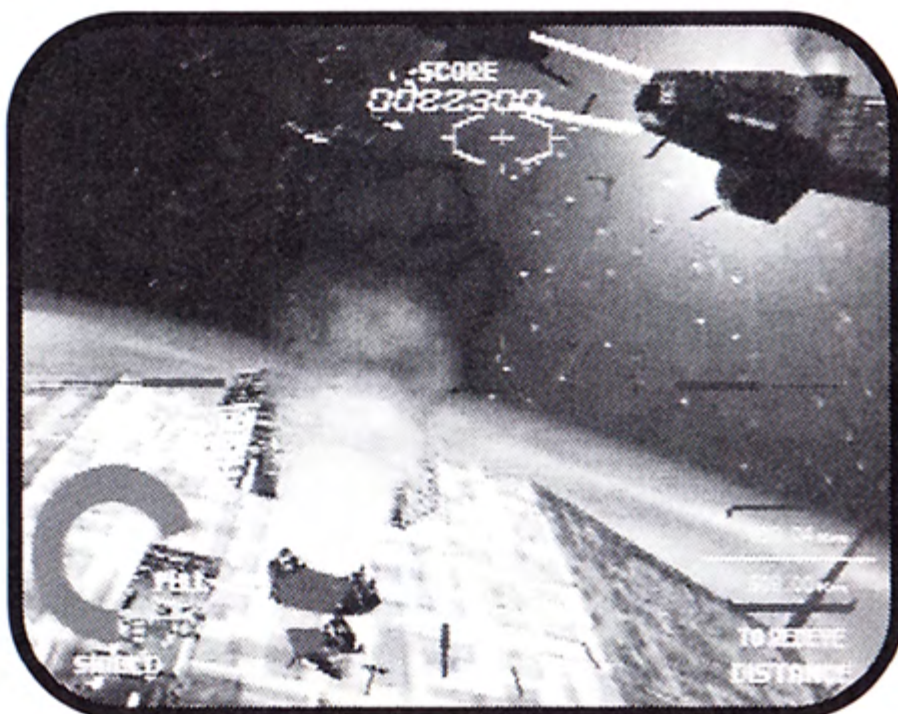


**Name Entry Screen**

## MISSIONS

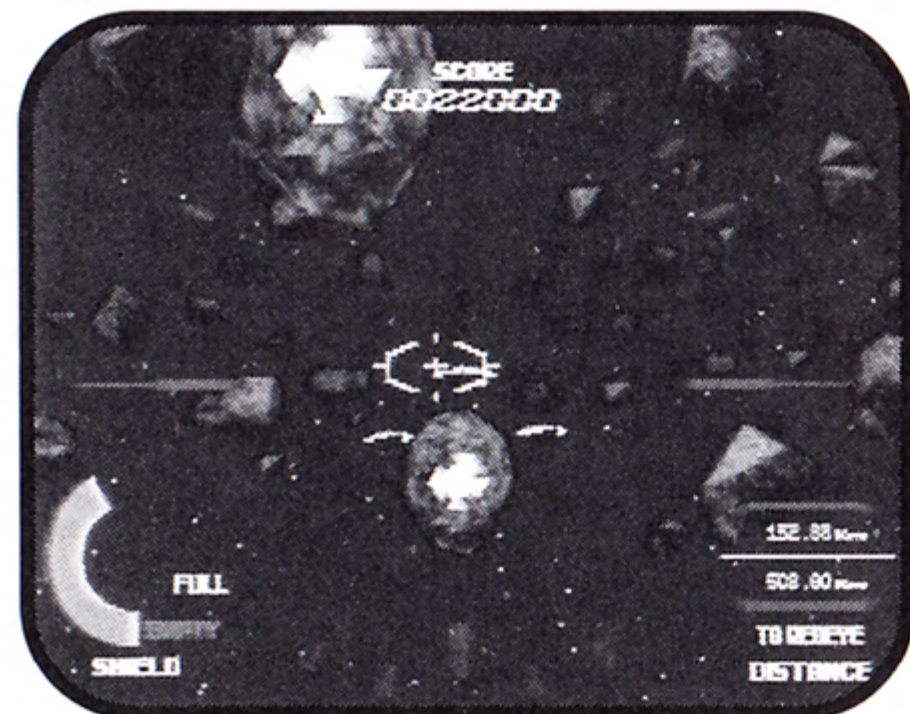
The evil, mechanized Planet Red Eye has reached the Federation of Planets and is quickly approaching our Mother Planet. Our Mother Planet will soon be within range of the Wave Cannon, Red Eye's mighty attack weapon capable of destroying the entire star system by tapping the star's energy for the power.

To execute Operation Starblade and save the Federation from the clutches of this almighty alien armada, you must complete the following missions.



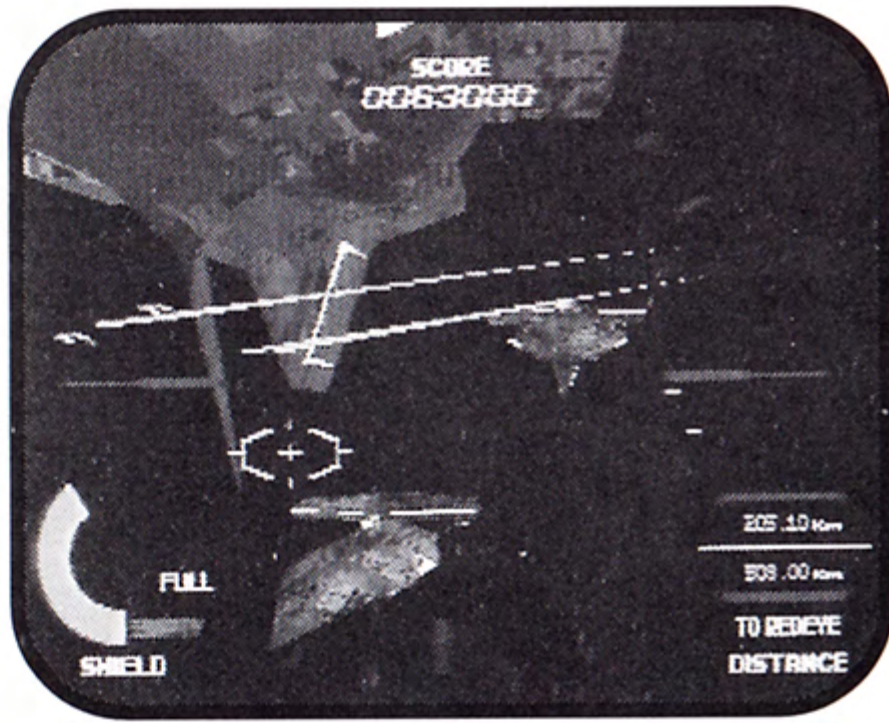
### **Battleship Area**

Enemy ships will quickly pounce on the Geosword.



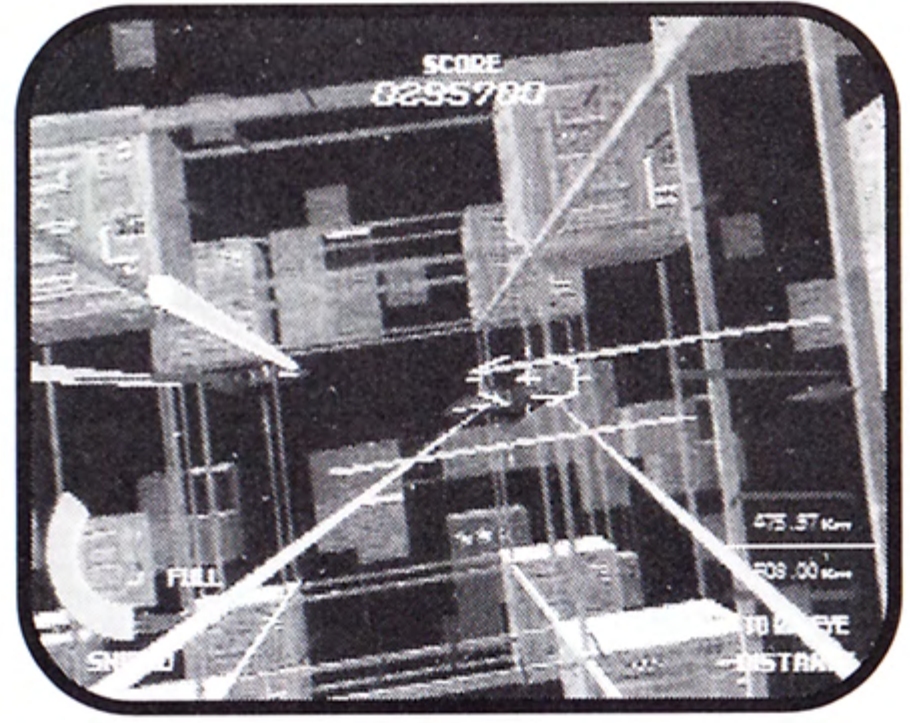
### **Asteroid Belt**

A group of asteroids with enemy mines floating around. Find the mines quickly and destroy them.



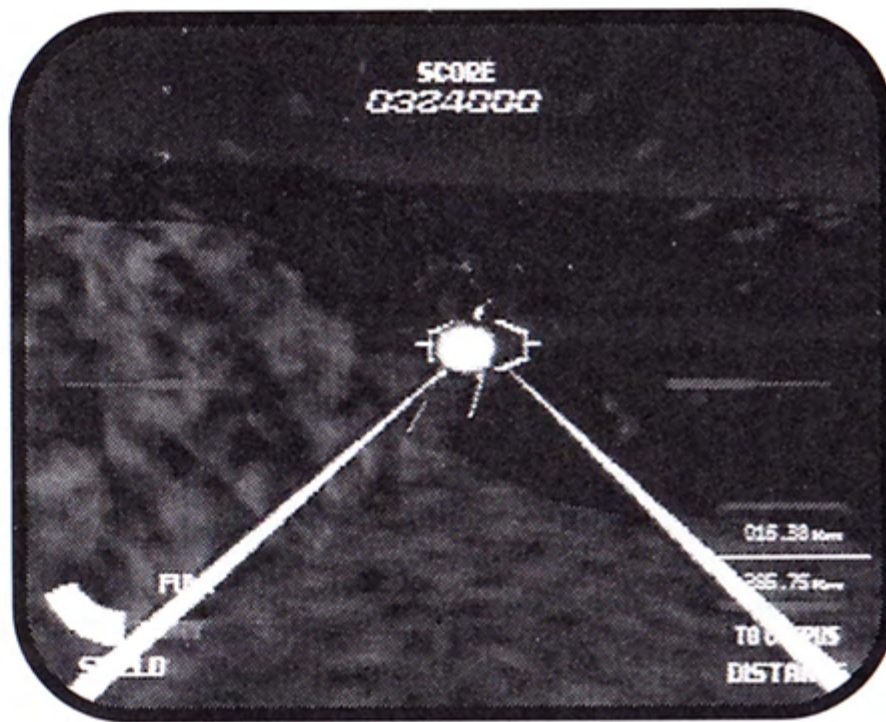
### Enemy Armada

Countless enemy fighters and a huge mothership are waiting for you. The attacks get even hotter.



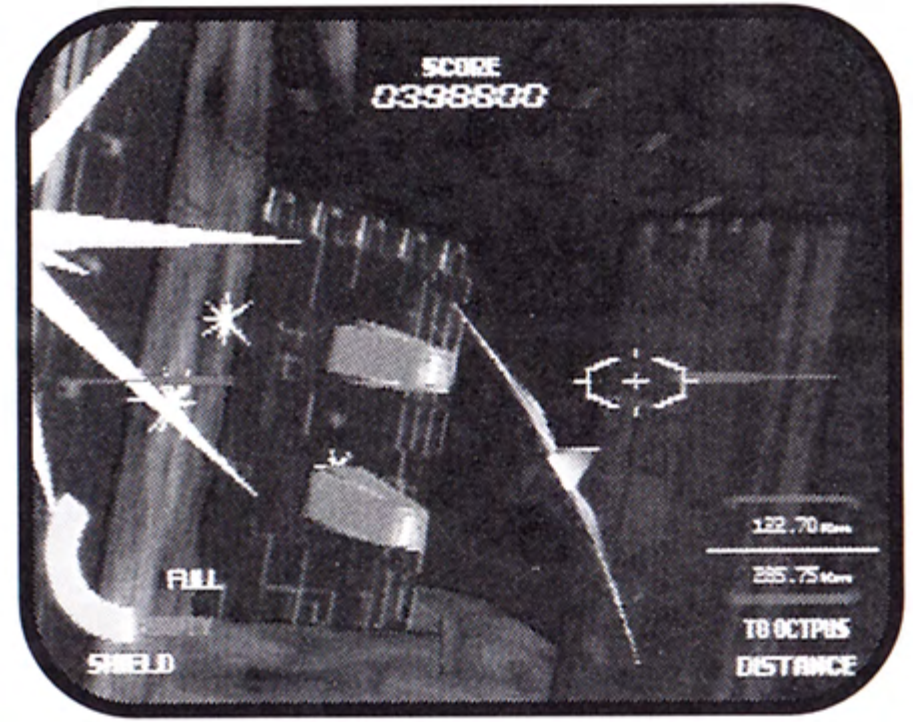
### Space Factories

A group of factories under construction in space.



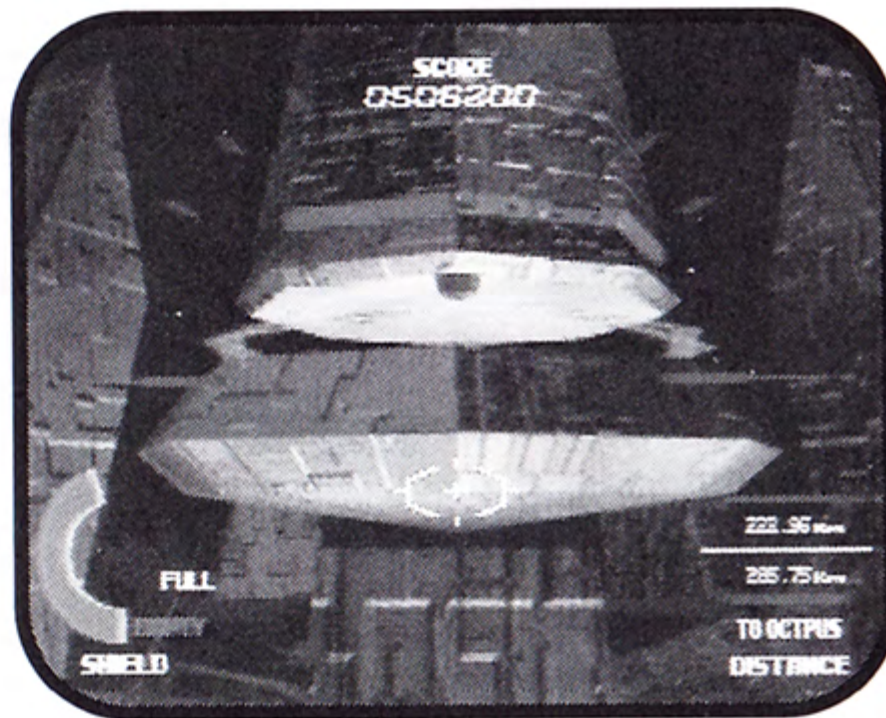
### The Surface of Red Eye

You've finally reached Red Eye. Somewhere on this mechanized planet is the Octopus....



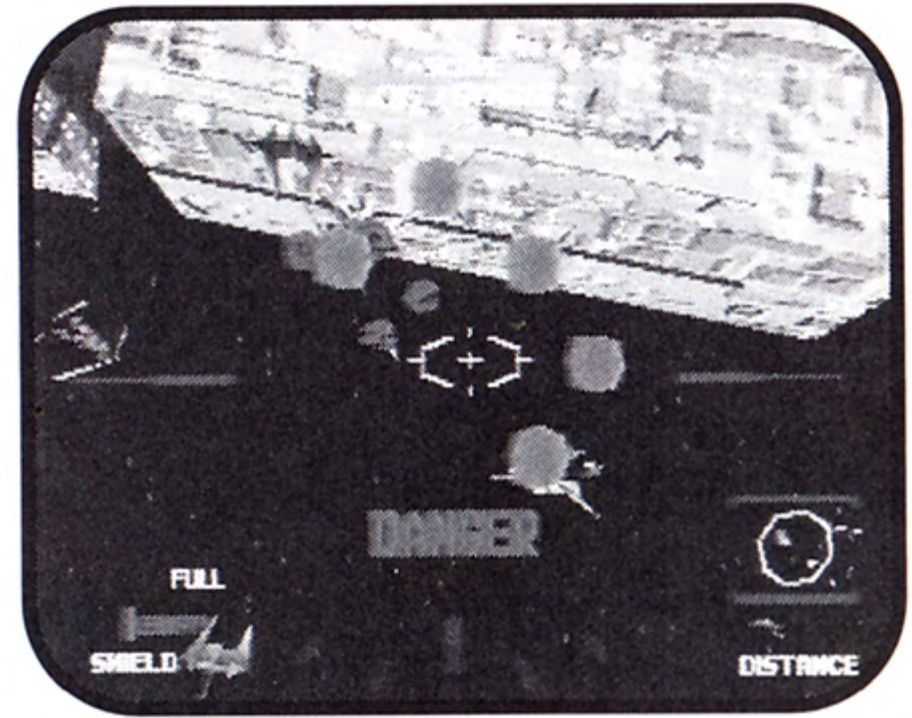
### City Tunnels

Is this the way to Octopus? Watch out for gun batteries on both sides.



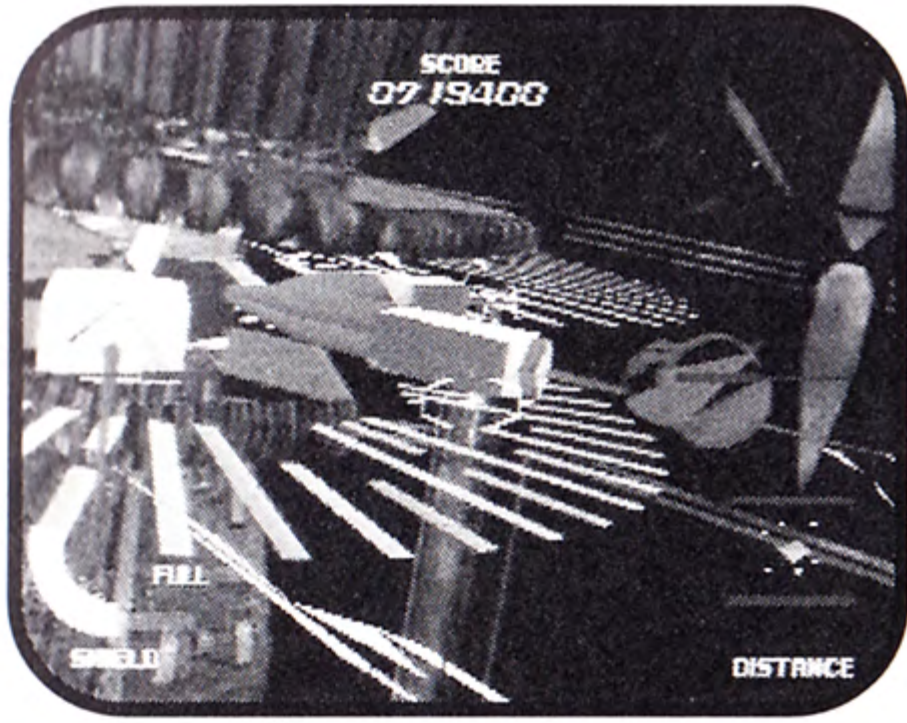
### The Octopus Power Reactor

You've discovered the Octopus! Penetrate inside and hit the power stones.



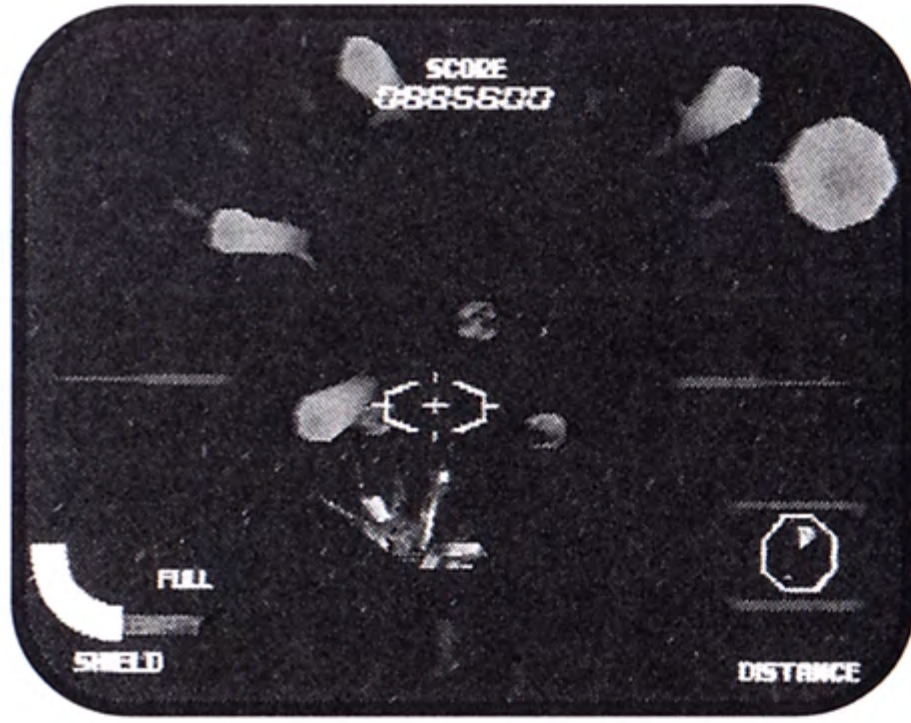
### Enemy Convoy

You've destroyed their planet; now they're after you.



### **Iceberg Control Center**

Make sure you shoot the missiles as you work on this giant boss.



### **Enemy Mother Ship**

Forget about shooting this guy. Take out his missiles.

## **LIMITED WARRANTY**

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PlayStation™



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